

OTHER OPENING BIDS					
	HCP	see Note	Min length	SPECIAL RESPONSES	Notes
1♣	10*-19	<input type="checkbox"/>	4	1NT resp. to 1♣/1♦ = 5-6 HCP with 4 clubs /5-8 HCP with no M	1m, Inv m 2m=10+ hcp ;NB 12 3m=7-8hcp & four trumps or 5 -6 with five trumps ; 2NT=0-4 & five trumps.3M =Spli 12+hcp
1♦	10*-19	<input type="checkbox"/>	4		
1♥	10*-19	<input type="checkbox"/>	4	INT resp. to 1M 5-8 HCP 0-2M cards	2NT= Jacoby (13+), Splinters (usu. 9-12)- in suit bid and 3NT=splinter in di/hearts
1♠	10*-19	<input type="checkbox"/>	4		
3 bids	<10	<input type="checkbox"/>	6	Pre-emptive	3NT =sol.mi.
4 bids	<10	<input type="checkbox"/>	7	Pre-emptive	4NT =bid aces

X = T.O. 12+/9+ HCP (after partner has passed). X in 4th 9+ and an over-call 9-14 HCP
 *We can open 9+ HCP (and 5 card suit) in 3rd seat after partner has passed

DEFENSIVE METHODS AFTER OPPONENTS OPEN					
OPPONENTS OPEN A NATURAL ONE OF A SUIT		CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes	
Simple overcall		Nat.wide-range 6/9-18(nv/v).	1NT= 7-12.Ch. s.f.1&3L		
Jump overcall		Weak, 6 card suit --Int.(11-14) 4 th - 3♣= two odd suits		NB6	
Cue bid		Two suits same colour and in 4 th	L'ping. Michaels	NB6	
1NT	Direct: Protective	15-18 15-18	As for 1NT opening		
2NT	Direct: Protective	Minors/Majors 19-21 balanced	jump to suit prem As 2NT opener	NB6	
OPPONENTS OPEN WITH		DEFENSIVE METHODS	SPECIAL RESPONSES	Notes	
Strong 1♣/2♣/2♦		X/ID/INT/3C = two suits same colour/rank/odd	WJO's		
Short 1♣/1♦		Treat as Natural			
Weak 1NT		X = pen; Asptro 2NT NAT INV G -3♣ ask 2 nd suit GF		NB5	
Strong 1NT		X = pen; Asptro 2NT NAT INV G -3♣ ask 2 nd suit GF		NB5	
Weak 2		L'ping M & X = TO; 2NT=Lebesol	2/3NT=15-18/19-21 bal		
Weak 3		X=T.O. C bid/4NT GF 5-5 3NT =16-22	4♣=Baron & Range enq.	NB10	
4 bids		X of m = take out; X of M=16+			
Multi 2♦		X= 12-15 bal or v strong; 2NT = 16-18bal. 2NT resp. = Leb.			

SLAM CONVENTIONS		
Name	Meaning of Responses	Action over interference
RKCB& ExKCB	5♣ = 1/4 ; 5♦ = 3/0 DOP1/ ROP1 5NT/6L o/e void in suit	
and 6 Ace RKCB	5♥ = 2/5 w/o trump Q; 5♠ = 2/5 with t Q -next suit Q ask	
5NT = GSF/GST in comp	6♣ = 0; 6♦ = 1; 6♥ = 2 of top 3 hons 7= 3 see NB7A	
4NT & then 5NT king ask	6 of suit that king/ 2 other k's	6NT/7 = 3 kings /ext len

COMPETITIVE AUCTIONS			
Agreements after opening of one of a suit and overcall by opponents			
Level to which negative doubles apply	4♥		
Special meaning of bids	Cue bid = good raise (HCP/LTC)		
Exceptions / other agreements	Jump raise pre-emptive (1L higher)		
Agreements after opponents double for takeout			
Redouble	9+ HCP	New suit	forcing
Jump	1L Higher	2NT	Good raise+
Jump in new suit = fit. (5/4) Also when not a passed hand.			
Other agreements re. X of a tfr or 4 th Suit ,pass/XX/NT is 0/1/2 stops jump in M 4 +min			
XX of opp' X for TO = 0-2 cards in opener's suit 9 +HCP seeking pen.			
1♣/♦-1♥-x=4+♠. 1♠denies♠=1NTresp.w/o♥stop. UnpenX when saved at 5L			
Equal L conversion after x for TO- X of oppo in FPass sit.=2+losers in oppsuit			

OTHER CONVENTIONS/AGREEMENTS	
Fourth Suit Forcing:	to game at 2L & 3L Crowhurst 2 clubs over INT rebid
UCB's = 2N&3 of opp suit is UCB if taken away at 2L.(split ranges 9-11/15+ &12-14	
Lebensohl, Inv. Mi. raises (not in comp.) splin/void jump rebids and after 2NT GF	
Unass Cue Bids (UCB's) 2L= 9-11/15+ HCP and 3 + trumps- 3L UCB =12-14hcp's	
Splinters at 4L (shows an Ace) & opps' suit or new suit in comp) 9+hcp's 4 + support	
Ex RKCB when a trump suit has been strongly agreed. Jacoby 2NT = 13+ over M	
Leaping M's NB 9 the bids show strong 5+-5 + shape and 16-18 HCP or equiv.	
X over 2♣: P = 0-3,2♦=4-6,XX=7+(next XTO both sides) Suit int. over2C/NT X=T.O pass = F	

SUPPLEMENTARY DETAILS	
1 NT rebids:	After 1/2L resp.1NT = 15-18 2NT=19/15-19 (bal /fit);3NT = 9 tricks mi/8 M
2 Bid suit for fit /max = 3 to H/ xxxx and then bid 3NT by resp. = singleton oth Minor	
2.3NT = 4 card sup. Max & stops. Tsfr to Mi & bid a Mi/M= singleton M/other Mi	
3. Jacoby: 3♣=any min and a singleton (3♦ enq. & 3♥/♠/NT = ♣/♦/M, 4LSp 15+.	
3 of op. suit 5+ 15 +HCP/equiv. 3NT=Bal.15-19. 4M= min (11-14) no singleton.	
4. Leb. Bid at 3L 5+GF Cue = 4M +stop and 2NT then cue = 4M and no stop	
5. 2♣= H's and another. 2♦= S's and another. 1NT-Pass-2♣/tr.-X= Pen. of 1NT /5mi&4M (pass)	
6.CRO Cue=Two same colour; 2NT=Two same rank; 3♣= Two odd suits-UCB 2+KC	
7. 1NT-2♣-2♦-2♥ = poss. 4-4; -2♠=5-4; 1NT-2♣-2♦-3♥ = 4H & 5S, inv. or better;-3♠=4S & 5H, game going;	
7. 1NT-2♦-2♥-2♠ = F1; 1NT-2♣-2♥-2♠ = a raise to 2NT =F1 -1NT-2♥-2♠-3♥=5/5 inv.1NT-2♣-2♦-3♦=5/5M GF	
7.After Stay enq. 3♣ by resp. = minor suit Stayman.. With 6-4 in majors and a slam try, bid	
7. Stayman and cue bid at 4L. After 2C- 2D response bid 4C with 6H &4S and 4D with 6S&4H	
7A cue bids of AK singl.or void up the line.When mi. suit slam try both op. & res. must cue bid or 4NT is to play	

OPENING LEADS							
(For all the card combinations shown, clearly mark the card normally led if different from the underlined card).				(Hatch over this box if using non-standard leads).			
v. suit contracts	A <u>K</u>	<u>A</u> K x	<u>K</u> Q 10	<u>K</u> Q x	K <u>J</u> 10	K <u>10</u> 9	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 <u>x</u> x	10 <u>9</u> x	9 <u>8</u> 7 x	10 x x <u>x</u>	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	x <u>x</u> x x	
v. NT contracts	<u>A</u> K x (<u>x</u>)	A <u>J</u> 10 x	<u>K</u> Q 10	<u>K</u> Q x	K <u>J</u> 10	K <u>10</u> 9	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 <u>x</u> x	10 <u>9</u> x	9 <u>8</u> 7 x	10 x x <u>x</u>	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	x <u>x</u> x x	
Other agreements in leading, e.g. high level contracts, partnership suits:-							
<u>We lead the lower of 2/3 touching honours asking for attitude eg Q from KQ</u>							
Natural leads in partners suit or against a slam							
CARDING METHODS							
	Primary method v suit contracts			Primary method v NT contracts			
On Partner's lead	Low to enc. on A and Q and J leads. Rev. count on K. Unblock or give rev. count on K v NT. Rev. att. v NT						
On Declarer's lead	Rev. count						
When discarding	Low to encourage on first card, then length						
Other carding agreements, including secondary methods (state when applicable) and exceptions to above							
Suit pref. signals: Trump peter = suit pref. or ability to ruff. Lower of 3/2=neutral.							
We may lead 2nd highest from an honour v NT when leading a short suit.							
SUPPLEMENTARY DETAILS (continued)							
8. Breaks with re-transfers 2NT with max and 3 cards sup..Jump to suit min.4 cards							
8. Break to 2♣/3♣/3♦ requires help in that suit and max. 1NT-2♦-2♥-4NT=Q-							
9. E.G. 1/2♦-4♦ = Both maj.; 1/2♦-4♣ = Clubs + maj., non- forc. 1/2M/4M= oth M+mj							
10.3NT-4♦/♥=tr. After4♣ enq, bid 4NT with up to 18. Non-min bid 4-card suits in asc. order							
11.4♣/♦=6♥/♠, slam try, then cue bids, 4♥/♠ sign off, 4NT=RKCB. 4♥/♠=6♣/♦, slam try, then 4NT/5♣/♦ sign off. Intermediate suit is RKCB. With 5/5 in maj. and game only, use Stayman and, Over 3NT, bid 4♥. Puppet St. Over a 3♦reply by opener, responder bids 4♣/♦with both M's slam try/not.							
With slam try with 5+S and 4+ H (could be 5/5-6/5 etc) start with tr to S and bid 4H F to 4NT							
12. After inverted mi bid stop at 2L 2NT (15-19 no splinter) splinter a 3L void at 4L 3/4Mi passable							



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GENERAL DESCRIPTION OF BIDDING METHODS			
Acol with Weak Twos in Three suits			
1NT OPENINGS AND RESPONSES			
Strength	11.5 to 14	Tick if artificial and provide details below <input type="checkbox"/>	
Shape constraints		Tick if may have singleton <input type="checkbox"/>	
Responses	2♣ Stayman	NB7 (imposs. M by opener asks for stop)	
2♦	Transfer to hearts (NB8)	2♥	Transfer to spades (NB8)
2♠	Transfer to clubs (NB2)	2NT	Transfer to diamonds (NB2)
Others	3♣/♦/♥/♠ = 6+ cards & slam try. Rebid of 3NT by opener denies an Ace 4♣/4♦ = 6+♥/♠, game/slam only – 4♥/♠ = to play		
Action after opponents double	Xx = 5 card suit weak or ING+. 2 of a suit = lower of two four card suits. Jumps pre-emptive 3/L to play 4L		
Action after suit interference	X = T.O.; 2NT Leb; 3 level bids forcing (NB4)		
TWO-LEVEL OPENINGS AND RESPONSES			
	Meaning	Responses	Notes
2♣	GF/23/24 bal or 9/10 tricks M/Mi	2♦ negative or relay	Kokish
2♦	5-9 pts. 6 card suit	2NT asks for feature if not min.	New
2♥	5-9 usually 6 card suit	2NT asks for shortage if not min.	Suit
2♠	5-9 usually 6 card suit	2NT asks for shortage if not min.	INVG
2NT	20-22; 3♣ 5 card Puppet Stayman, 3♦/♥ Tr.; 3♠ 4+4+ in Mj slam interest – Opener - 4Mi max. and then 4NT always RKCB		11
OTHER ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE			
Lightner X at game level+. Double of splinter bid asks for lead of higher ranking suit but, if NV v V, double suggests saving in splinter suit. After partner has X 1NT and they bid a suit, pass over the mi's is F, but not over the M's. (First X=T.O and then X is pen. Res0-4 pass/bid 5 card Over the Multi: 2♦-X-2♥-X= 15+ and 2NT is nat. 4NT /5NT in comp. is 2 suits/G Slam interest. Light third in hand opens and double for take-out when partner has passed may be 9+ HCP. X of cue bid shows the Q/K/A/KQ/AQ/AK. X of suit slam is lightner and 6NT is: please lead dummy's first bid suit. After opp show 2 suiter x = 9+ hcp no fit, cue bid lower suit = 9+ hcp 4 card trump support, higher suit = 5 of 4th suit and GF, raise of our suit LTC, 2NT = pre-emptive raise. Bid of 4th suit = INVG 5+. INT/2NT overcall & 2NT opener can be unbalanced and have a singleton.			

Both players of a partnership must have identically completed convention cards.

Cards must be exchanged with opponents for each round. 12th Nov. 20 **EBU 20B**