



Name Tony Sowter EBU nos 96214  
 Partner Dave Robinson 27142

## GENERAL DESCRIPTION OF BIDDING METHODS

5-card majors: 2/1 Forcing to Game: 1♣ may be short

### 1NT OPENINGS AND RESPONSES

Strength 14.5 - 17 Tick if artificial and provide details below

Shape constraints May have 5 cards in any suit Tick if may have singleton

Responses 2♣ Asks for 5-card majors. After 2♦ denial, 2M 4 cards F1. (see note 1)

2♦ Transfer to ♥: Break to 5 carder, 2N Max, 3♥ Min with 4-card support 2♥ Transfer to ♠: Break to 5 carder, 2N Max, 3♠ Min with 4 card support

2♠ Transfer to ♣: 2NT = No Support 2NT Transfer to ♦: 3♣ = No Support

Others 3 any single-suit slam try, 4♣ Both Majors, 4♦, 4♥ are transfers.

Action after opponents double Rdle = 5 card suit, Suit bid is lower of 2 suits

Action after other interference 1<sup>st</sup> Dble T/O (mainly see note 9), 2NT and on transfer Lebensohl.

### TWO-LEVEL OPENINGS AND RESPONSES

Meaning	Responses	Notes
2♣ Weak 2♦, 23-4 Bal OR Any FG	2 Suit NF, 2NT R. After 2♦: Kokish, 3♥ to 4♦ short in suit above in 4-4-4-1. Shortage is CA 1 <sup>st</sup> step 0-6.	(6)
2♦ 4-4-4-1 (short ♣) 11-19+ or 4-4-5-0 (11-14)	NF. 2M to play, 2N natural, 3C Relay.	(2)
2♥ Natural, Weak 5-9	New Suit F1, 2NT for suit quality or feature if max.	
2♠ Natural, Weak 5-9	New Suit F1, 2NT for suit quality or feature if max.	
2NT 20-22 Balanced	3♣ for 5M, Transfers, 3♠=♦, 4♣ nat, 4♦, ♥ to play in suit above. No puppet.	(7)

### OTHER ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE

(Please include details of any agreements involving bidding on significantly less than traditional values).

Responders Jumps to 2 level in new suit are weak. Single Jump to 3 in new suit natural & invitational.

1M-3M is weak, 1M-2NT shows good raise to 3M or better. 1M-2M normally 3 card support.

2NT response to 1♣ is very weak (0-5) normally with 6 clubs (not at level 2)

Inverted Minors. Wide range 1NT response to 1♥ or 1♠.

Responders 2 level rebid in original suit bid is FG except after 1NT rebid e.g. 1♣-1♥-1♠-2♥

## OTHER OPENING BIDS

	HCP	see Not e*	Min length	CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
1♣	Rule of 19	<input type="checkbox"/>	2	Clubs or Balanced	2♣ nat F2NT, 2NT very weak, 3♣ weak with 5♣+. 1NT 8-10, 1♦ may be 3♦	(3)
1♦	Rule of 19	<input type="checkbox"/>	4	Natural	2♦ nat F1, 3♦ weak, 2♣ FG, 2♥/♠ weak, 1N 6-10, 2N 11-12	(4)
1♥	Rule of 19	<input type="checkbox"/>	5	Natural	3♥ WEAK, 2♣/♦ FG, 2♠ weak, 3♣/♦ NF, 1N 6-11, 2N good raise to 3+, splinters	(5)
1♠	Rule of 19	<input type="checkbox"/>	5	Natural	3♠ WEAK, 2♣/♦/♥ FG 3♣/♦/♥ nat. NF, 1N 6-11, 2N good raise to 3+, splinters	(5)
3 bids		<input type="checkbox"/>	6	Weak: 3NT shows either minor.	Over 3NT, 4m Pass/Convert	
4 bids		<input type="checkbox"/>	7	4♣= good 4♥, 4♦=good 4♠	Next suit invites cue.	

\*(Please enter your normal HCP range in the HCP column. Please tick box if you have any special agreements involving different values in particular positions (e.g. light openings in third seat) and include further details under Supplementary Details).

## DEFENSIVE METHODS AFTER OPPONENTS OPEN

OPPONENTS OPEN A NATURAL ONE OF A SUIT	CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
Simple overcall	NATURAL MAYBE 4 CARDS AT 1 LEVEL	CUE-BID = GOOD RAISE FIT JUMPS	
Jump overcall	Natural vary with vulnerability	Fit Jumps	
Cue bid	Michaels: Non-Vul: Weak or Strong Vul: Constructive	Over (1M)-2M-2NT asks for minor	
1NT Direct: Protective:	15-17.5 11 -14		
2NT Direct: Protective:	2 lowest: NV: Wk or Str, Vul: Constr Natural 18-20.5		
OPPONENTS OPEN WITH	DEFENSIVE METHODS	SPECIAL RESPONSES	Notes
Strong 1♣	Dble = Majors, 1NT Minors. Weak Jumps.		
Short 1♣/1♦	If 2+ cards, Q is natural, jump Q weak.		
Weak 1NT	Dble Strong & Aspro (shorter major) Dble for Minors/Majors with passed hand	Aspro then:3♣ FG Relay: Overcaller bids 5 card suit or 3NT with 5♣; 2NT natural	
Strong 1NT	Dble Minors & Aspro (shorter major)	Over Aspro as above.	
Weak 2	Dble = Take-Out. Cue asks for Stopper. Leaping Michaels.	After X Lebensohl – 3m constructive.	
Weak 3	Dble = Take-Out. Non-leaping Michaels.(4m will have 4 in unbid Major.		
4 bids	Dble = Take-Out but less so vs 4♠		
Multi 2♦	Dble T/O of hearts or strong, 2NT T/O spades shape suitable.	Lebensohl after double	

## SLAM CONVENTIONS

Roman Key Card BW	0/3, 1/4, 2, 2+TQ, Even+Void,Odd+Void.	D1P2, R1P2 (1 1 <sup>st</sup> step, 2 2 <sup>nd</sup> )	
6 Ace Blackwood	As above 2, 2+low Q, 2+HiQ, 2+Both Qs. Q ask next step after 1 <sup>st</sup> 2 responses. (No Void Steps).	D1P2, R1P2 (1 1 <sup>st</sup> step, 2 2 <sup>nd</sup> )	

## COMPETITIVE AUCTIONS

Agreements after opening of one of a suit and overcall by opponents

Level to which negative doubles apply	4♦
---------------------------------------	----

Special meaning of bids	Cue in their suit shows good raise. New suit F1.
-------------------------	--

Exceptions / other agreements	Fit Jumps, Weak direct Raises. New suit at 1 level Q10xx +.
-------------------------------	---

Agreements after opponents double for takeout

Redouble	10+	New suit	F1	Jump in new suit	Fit Jump
Jump raise	Weak	2NT	Good Raise	Other	

Other agreements concerning doubles and redoubles

## OTHER CONVENTIONS

Long Suit Trials Bids, Fourth-suit forcing.

In FG situations, fast arrival shows no slam interest. However, normally bid out shape facing Unlimited Hand.

## SUPPLEMENTARY DETAILS

(Please cross-reference where appropriate to the relevant part of card, and continue on back if needed).

**Note 1.** After 1NT-2♣-2M: 2NT & 3M are limit, other major at lowest level is artificial, FG with 3+ cards, other suit bids natural searching for best game. Jumps in new suit are splinters, bids above 3NT are cue-bids with M agreed.

After 1NT-2♣-2♦-2♥: F1 values for raise to 2NT +. Opener can support ♥, bid 2♠ to show 4, bid 2NT (NF) or 3NT, or bid other suit to explore alternative contracts.

After 1NT-2♣-2♦ responder bids a 4 card major, 2NT invitational, 3m to show 5 card suit, **3M shows 5-5 in M, with 3♥ NF and 3♠ slam try: then 3NT no preference, 4C 2-3+ 4D 3+-2** not min.

With 4M and longer minor responder looks for major fit first and can then bid minor.

After transfer into minor, responders continuation in Major shows shortage. 1NT-3suit: Single suited slam try.

**Note 2.** After 2♦:2M to play, opener may continue with 17+ – new suit asks for help, 2NT maximum, 3♣=void.

After 2♦: 3♣ asks for range (3 steps) then 4♣ asks for controls – first step is 0-2,0-3,0-4 depending on range shown.

After 2♦: 2NT natural, 3 suit are natural and invitational.

**Note 3.** After 1♣ Responders 1M may conceal 4♦ or long clubs. With weak NT hand opener rebids 1NT or supports partner.

After 1♣: 1NT shows 8-10 (no major), 1D maybe 3 cards if no alternative e.g. 3-3-3-4 6/7 or 11+.

After 1♣-2♣ (natural F2NT) opener rebids 2♦ with weak NT hand, 2NT would show 18-19.

After 1♣-1M - 3♦ shows 18-19+ balanced with 4M. Raises to 3M or 4M show ♣ plus M. Splinters apply.

**Note 4.** 1♦-1M-2NT artificial. 3♣ asks. Then 3♦ shows 6♦3M NF, 3M show 5♦4M HCRaise, 3OM shows 6♦3M FG, 3NT shows 6♦2M FG. (With 5-4-2-2 game raise opener jumps to game or cue-bids at 4 level) Note that 1♦-1M-3NT will be based on long diamonds and no support for M. 1♦-1♠-2♣ may be 4-4.

*Further notes later.*

## OPENING LEADS

For all the card combinations shown, clearly mark the card normally led if different from the underlined card.

Hatch over or shade this box if using non-standard leads.

v. suit contracts	A <u>K</u>	<u>A</u> K x	<u>K</u> Q 10	<u>K</u> <u>Q</u> x	K <u>J</u> 10	K <u>10</u> 9	<u>Q</u> J 10
	Q J x	J 10 x	10 x <u>x</u>	<u>10</u> 9 x	9 <u>8</u> 7 x	10 x x <u>x</u>	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	x <u>x</u> x x	x <u>x</u> x x x
v. NT contracts	<u>A</u> K x ( <u>x</u> )	A <u>J</u> 10 x	<u>K</u> <u>Q</u> 10	<u>K</u> Q x	K <u>J</u> 10	K <u>10</u> 9	<u>Q</u> J 10
	<u>Q</u> J x	<u>J</u> 10 x	10 x <u>x</u>	<u>10</u> 9 x	9 <u>8</u> 7 x	10 x x <u>x</u>	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	x <u>x</u> x x	x <u>x</u> x x x

Other agreements in leading, e.g. high level contracts, partnership suits:-

Ace for Reverse Attitude, King for Reverse Count.

**Against NT consider unblocking card below honour led.**

## CARDING METHODS

	Primary method v. suit contracts	Primary method v. NT contracts
On Partner's lead	Reverse: Mainly count/some attitude	Reverse: Mainly count/some attitude
On Declarer's lead	Suit Preference in Trump suit	Reverse Count
When discarding	Reverse attitude	Reverse Count

Other carding agreements, including secondary methods (state when applicable) and exceptions to above

Secondary method: Reverse Remaining Count

Also vs NT Reverse Smith Peters – low in declarers 1<sup>st</sup> played suit encourages continuation of suit led riginally

## SUPPLEMENTARY DETAILS (continued)

**Note 5.** 1M-2NT good raise to 3M or better. Then 3♣=singleton ♣ or oM, 3♦=singleton ♦, 3M NF, 3oM 2<sup>nd</sup> Suit, 3NT bal 18-19 forcing, 4m 2<sup>nd</sup> Suit.

After 1M-2NT-3♣-3♦ asks for shortage. Then 3M=short ♣ min (NF), 3OM=short ♣ (FG), 3NT=short OM.

**Note 6.** 2♣-2♦-2♥ Kokish: 25+ balanced or hearts. 2NT on next round shows balanced type. After 2♣-2NT, 3♣ Max, 3♦ Min Weak 2, 3M 5 cards in FG hand, 3NT 23+ F4NT. Responses then as per 2NT opening but level higher.

**Note 7.** After 2NT-3♣-3M- 4♣, 4♦ are natural but 3♠ after 3♥ and 4♥ over 3♠ are slam try in opener's M. Also after 2NT-3♣-3NT = 2/3 max in Majors.

**Note 8.** Transfer Breaks. After 1NT-2♥-or 1NT-♦ 2NT is Max 4 trumps, Break to other suit = 5 cards + 3 Trumps. 3 in Partners suit = Min 4 card suit not Flat and without good values in the other major.

**Note 9.** After artificial interference over our 1NT X shows general values, pass followed by X is TO weaker than initial cue-bid in any suit guaranteed by overcall.

**Note 10:** 6-Ace Blackwood applies (1) when responder shows 5-5 in 2 suits facing a NT opener or (2) in immediate jumps to 4NT after opener has bid 1 suit and responder another) (e.g. 1♥-1♠-4NT, 1♠-2♣-4NT, 2♣-2♦-2♠-3♦-4NT) or (3) when 2 suits agreed.